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## **Inspector Panels**

Stuart's preferences handling machinery has been reworked to be more consistent and more compact. In Stuart2.11 and Stuart2.3, the Preferences and New/Preferences panels were large and disorganized. With the preferences that have been added, using the same type of panels for Stuart2.4 would have been unmanageable. Also, Stuart2.11 and Stuart2.3 lacked the runtime inspector panel that Stuart1.0 had.

In Stuart2.4, preferences handling occurs through a

type of panel called an Inspector panel. As with the traditional NeXTSTEP Inspector, the panel contains a popup-menu at the top which can be used to move between various panes on the panel. Each pane gives access to a different set of preferences. The panes can be moved between through use of Command sequences as listed under **Pane**.

There are currently three types of Inspector panels in Stuart, Preferences, New/Preferences, and Runtime. Each inspects a set of preference values. Each of the preference sets are for the most part the same, with the difference being what aspect of the program that preference set is associated with.